

## Babak's staff quiz

To find out about how staff preferences and perceptions about play.

Playfulness is

- a) Only for kids
- b) Just a personal preference
- c) Ok if done at night time, in the right place and right way
- d) Good for everyone (only for me)

I like playing with

- a) Chess/backgammon/draughts/puzzles/crosswords/ Sudoku
- b) Words/ideas/people/politics/systems
- c) Nature/crafts/arts/tools/mobile/laptops/computers/ computer games
- d) Anything

Good play needs

- A) A good leader, rules and supervision
- B) Some structure, planning and rules
- C) Some facilitators, ground rules + risk management
- D) Freedom, imagination

Play is important because

- a) Political correctness gone mad
- b) Has some benefits for children
- c) Can be beneficial for everyone in the right time and place
- d) Provides well being and creativity for all

Museums can be places for

- a) serious learning and academic expertise
- b) learning outside the classroom
- c) learning through discovery, adventure & experience
- d) the culture of human behaviours

Staff playing looks like

- a) It shouldn't happen in a serious museum
- b) Heavily structured on themed days for children
- c) When it's planned part of engagement
- d) Anything you can imagine